

Case Study

Client: **EA Games**
Project: **Security Operations Centre, Bucharest**
Timescale: **Jan 09 – May 09**
Consultants: **Jon Roadnight**



Client Contact: **Calvin Dickinson, Security & Asset Protection Manager**

Project: Electronic Arts are the largest producer of video games in the world. The successful global brand produces a diverse range of video games for the sophisticated gaming market.

Understandably therefore they take security very seriously and have a high quality team of professionals to oversee and orchestrate operations. Having decided to relocate their Business Security

Operations Centre (BSOC) to Romania they decided to put together a delivery team with the experience to ensure that the project would be a complete success.

CornerStone was chosen as the preferred supplier as they offered not only the necessary design capability but also the international Project Management experience that proved essential when it came to the project execution

The BSOC was to become an essential part of the EA Games Security mechanism. It was essential that the room layout and ergonomics were successfully implemented but of equal importance was that the technology that needed to incorporate the present operational requirements whilst having the capacity to grow and develop long into the future.



Concept Design

Within a matter of days CornerStone produce a range of 3 dimensional layout drawings to help the client appreciate some of the performance and engineering issues. A detailed site survey and consultation also helped to shape the eventual design.

Detailed Design

The detailed design included a range of engineering drawings along with a technical specification and schematic diagrams. As a consequence of the use of local installers it was essential that product quality and system connectivity was well defined and nothing was left to chance.

Reference contact

Name: Mr Calvin Dickinson
Position: Security & Asset Protection Manager
Client: EA Games
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Guildford
Surrey
Tel: On application



Project Location

EA Games
SEMA PARC
319 Splaiul Independenței St.
Bucharest
Romania

Project Scope

Concept Design Development
Detail Design
Preparation of Technical Specification
Project Management
Technical Security Advice

Tasks

- Review existing Control Room operation
- Consult with key staff regarding duties and Standard Operation Procedures
- Agree the current and future operational requirement of the Control Room
- Review the additional duties expected from the BSOC
- Review and investigate technology deployed
- Undertake concept design of the BSOC layout
- Undertake detailed design including the integration of the following technology
 - Enterprise Level Access Control System
 - IP based CCTV
 - Analogue CCTV detection
 - Alarm monitoring
 - IP based intercom
- Liaise with Building Management regarding certain Landlord services
- Project Manage the installation phase utilising local resources
- Specify and manage the compilation of 'as installed' drawings and comprehensive O&M documentation
- Undertake final witness testing and sign-off completion certification on all projects

About CornerStone

CornerStone is an independent, international consultancy firm. We help organisations protect their people, assets, intellectual property and profits by identifying the threats and minimising the risks that face today's global businesses. We work with clients in various parts of the supply chain to provide objective,

unbiased advice - we act as a trusted advisor to our clients. What makes us different is the Quality of our people, our problem solving approach and our innovative solutions. In 2008 CornerStone were runners-up in the Security Consultant of the Year category of the UK's prestigious Security Excellence Awards.

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